

ADULT GREEN DRAGON

- **Size:** Large
- **Type:** Dragon
- **Alignment:** Lawful Evil
- **Armor Class (AC):** 19 (Natural Armor)
- **Hit Points (HP):** 207 (18d12 + 90)
- **Speed:** 40 ft., fly 80 ft., swim 40 ft.

ATTRIBUTES

- **STR:** 23 (+6)
- **DEX:** 12 (+1)
- **CON:** 21 (+5)
- **INT:** 18 (+4)
- **WIS:** 15 (+2)
- **CHA:** 17 (+3)

SAVING THROWS

- **Dex:** +6
- **Con:** +10
- **Wis:** +7
- **Cha:** +8

SKILLS

- **Deception:** +8
- **Perception:** +12
- **Stealth:** +6

DAMAGE IMMUNITIES

- Poison

SENSES

- Blindsight 60 ft.
- Darkvision 120 ft.
- Passive Perception 22

LANGUAGES

- Common, Draconic

CHALLENGE

- 15 (13,000 XP)

ACTIONS

MULTIATTACK

The dragon can use its Frightful Presence. It then makes three attacks: one with its bite and two with its claws.

- **Bite:** Melee Weapon Attack: +11 to hit, reach 10 ft., one target. Hit: 17 (2d10 + 6) piercing damage plus 7 (2d6) poison damage.
- **Claw:** Melee Weapon Attack: +11 to hit, reach 5 ft., one target. Hit: 13 (2d6 + 6) slashing damage.

FRIGHTFUL PRESENCE

Each creature of the dragon's choice that is within 120 feet of the dragon and aware of it must succeed on a DC 16 Wisdom saving throw or become frightened for 1 minute.

BREATH WEAPONS (RECHARGE 5-6)

The dragon uses one of the following breath weapons:

- **Poison Breath:** The dragon exhales poisonous gas in a 60-foot cone. Each creature in that area must make a DC 18 Constitution saving throw, taking 56 (16d6) poison damage on a failed save, or half as much damage on a successful one.

UNIQUE ABILITIES

TOXIC MASTERY

The Adult Green Dragon can manipulate plant life within its territory to produce toxic spores. Once per day, as an action, it can cause spores to erupt from the ground in a 60-foot radius centered on itself. Creatures in that area must succeed on a DC 18 Constitution saving throw or be poisoned for 1 hour. While poisoned in this way, a creature takes 5 (1d10) poison damage at the start of each of its turns.

AMBUSER'S GUILF

Leveraging its natural affinity for stealth and deceit, the Adult Green Dragon excels in ambush tactics. If the dragon surprises a creature and hits it with an attack during the first round of combat, the target takes an extra 14 (4d6) damage from the attack.

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